

Call for Papers

https://icmc2025.sites.northeastern.edu/call-for-submissions/#papers

ICMC Boston 2025 invites submissions of full papers (up to 8 pages) and short papers (up to 4 pages) that resonate with the conference theme **Curiosity, Play, Innovation**. We welcome works in the following broader categories, including but not limited to:

- Acoustics and Psychoacoustics
- Algorithmic Composition
- Artificial Intelligence, Machine Learning, and Data Analysis
- Audio Analysis and Music Information Retrieval
- Augmented and Virtual Reality in Music
- Composition, Performance, and Interactive Systems
- Computer-aided Music Education
- Digital Audio Effects and Signal Processing
- Digital Musical Instruments
- Distributed and Networked Music Systems
- Education, Historical Perspectives, and Infrastructure
- Electronic and Digital Musical Instruments
- Game Audio and Interactive Sound Design
- Generative Music Systems

- Historical Perspectives on Computer Music
- Human-Computer Interaction in Music
- Live Coding and Real-Time Systems
- Mobile and Web Music Technology
- Movement, Sensor, and Gesture-based Sound Actions
- Music Cognition and Perception
- Music Representation and Notation
- Physical Modeling and Sound Synthesis
- Piece + Paper
- Robotics and Music
- Sonification and Auditory Display
- Sound and Signal Processing
- Spatial and Immersive Audio
- Studio Reports and Infrastructure
- Virtual Reality, Gaming, and Networked Systems

We particularly encourage submissions that combine innovative approaches to music with groundbreaking technology and scientific insights. Both full and short papers will be included in the proceedings. Authors of the selected papers will have the opportunity to present their work orally during paper sessions and as live demos in the "Innovation Showcase" (see below). Winners of the Best Paper Award will be invited to publish an extended version of their paper in a special issue of the *Computer Music Journal*.

Full papers should present completed research with comprehensive methodology and artist and/or technical results. Short papers are suitable for work-in-progress, preliminary findings, or focused technical solutions demonstrating clear potential impact. Papers will be reviewed based on their artistic/musical contribution, technical/scientific merits, originality and innovation, presentation quality, and relevance to the extended field of computer music.

Only original work not previously published or submitted for publication is considered for acceptance. Authors of accepted submissions who cannot physically attend the conference may present remotely.

CALL FOR PAPERS: SUBMISSION GUIDELINES

All submissions must be in English and use appropriate and inclusive language.

Paper submissions should be made using the provided templates and submitted through the ICMC BOSTON 2025 Conference Management Toolkit (CMT).

https://cmt3.research.microsoft.com/ICMCBOSTON2025

Please remove any identifying information from your submission materials to ensure a double-blind peer review process. LaTeX, MS Word, and OpenDocument Text templates are available at:

https://icmc2025.sites.northeastern.edu/files/2024/11/ICMC_2025_Paper_Templates.zip

Note that page limits include references. To have your paper considered for the demo session, please check the "available for demo" box in the CMT and upload relevant technical documents during submission.

The submission deadline for the paper track: January 15, 2025, AoE [Anywhere on Earth]

NOTE: The submission portal will be closing for new paper submissions on January 15, 2025 at 11:59pm (AoE). However, you will be able to update your submission until January 22 at 11:59pm (AoE). No extensions will be granted.

For any questions regarding submissions, please contact the ICMC BOSTON 2025 Paper Chairs: Victor Zappi (v.zappi@northeastern.edu) or Akito van Troyer (avantroyer@berklee.edu).

We look forward to your contributions and celebrating 50 years of creativity and innovation in computer music at ICMC Boston 2025!